

JETBOYS

Jetboys is a horizontally scrolling shoot-em-up which can be played either by one player or two players simultaneously. Each player controls a trooper with a jet-pack and a basic low-powered weapon.

The F1 or F3 keys select and start a one or two player game. Joysticks in port one and two control the Jetboys. Up, down, left and right moves the player in the appropriate direction, while fire activates the current weapon. Pressing fire and left and right turns the player around.

The players can collect 4 different icons to get extra equipment:

- Laser — slightly more powerful
- Quad blaster — has a wider range
- Shield — gives temporary invincibility
- Speed-up — speeds up the current

If the player loses a life, he loses all equipment he has gained. The players travel through four sectors:

- The wasteland
- The temple
- The blob
- The reactor

On each level the players must shoot attack waves of aliens which add to the players score and timer.

At the end of each level the players must defeat a large alien by shooting its centre before the timer counts down. The players must not touch the tentacles at the bottom of the screen as this will result in loss of life.

When the player(s) have completed the last level the reactor room will be shown de-activating and the game will end.

PROGRAMMERS:

Is your software good enough for CRL. If it is contact Michael Hodges on 01-985 2391 or write to the ZEN ROOM, UNIT 7D KINGS YARD, CARPENTERS ROAD, LONDON E15 2HD.

